**Session: 2**

Date: 1 / 21 / 22

What Happen:

* Going over Godot and Blender, how to export/import and everyone’s progress
  + Eli has a notepad over the process
* Have some pre coding in the AI, to overcome situation
* Everyone has been exposed to NN
* Talking about the hand movements of AI and player
* Control schemes
  + Using mouse movement while holding Ctrl
* Talking about how the NN would work

Next session:

* Progress of Godot